

IN THE CLAIMS:

All pending claims and their present status are produced below. In addition, the status of each is also indicated below and appropriately noted as “Original,” “Currently amended,” “Canceled,” “New,” “Withdrawn,” “Previously presented” and “Not Entered.”

1. (Currently Amended) A method of protecting application program software including:

actuating a tracer function to copy 2^{1+to-n} a segment of instructions from the API code;

storing and executing ~~said~~ the copied instructions; and

returning to the next instruction ($2^{(1+to-n)+1}$) of the API code, wherein the next instruction of the API code is a first uncopied instruction of the API code. ~~2^{1+to-n} represents the number of instructions and n is the maximum number of instructions describing the API code.~~
2. (Currently Amended) [[A]] The method of claim 1 wherein the segment of instructions is a maximum of 16 instructions and the copied instructions are stored in the Random Access Memory (RAM) of the CPU. ~~of protecting application program software including:~~

actuating a tracer function to copy 2^{1+to-n} instructions from the API code; storing and executing said instructions;

returning to the next instruction ($2^{(1+to-n)+1}$) of the API code, wherein 2^{1+to-n} represents the number of instructions and n is the maximum number of instructions describing the API code, wherein the number of instructions is 16 and the copied instructions are stored in the Random Access Memory (RAM) of the CPU.
3. (Original) A method as claimed in claim 1 wherein the application program software is security program software.

4. (Original) A method of protecting application program software as claimed in claim 1 wherein the tracer function includes the following instructions:
- read instruction of *myfunction* (interpret opcodes);
 - if instruction is *not* ((a call, jmp, sysenter, syscall or branch instruction which ends up out of scope) or (less than the 16th instruction)) then copy to the local buffer;
 - repeat above steps until out of scope;
 - execute the local buffer;
 - continue execution in the original *myfunction* code at the offset where the out of scope instruction was encountered.